



## The Maze

*'This will be your final test before you set forth. Be sure to use all the skills that you have been taught. You must attempt to find your way out. Several Monsters have been placed in the Maze. They will try to stop you, so take care. Whoever finds his way out first will be rewarded with 100 gold coins. This may be used to buy Equipment for the adventures to come.'*

### NOTES

At the start of the game put out everything the players can see. Remember not to put out the secret doors until a player searches for them.

The Xs show where the players start the game.

When it is your turn you may move any or all of the monsters that have been placed on the board. You may not move monsters that have not yet been put out.

Wandering monster: Orc



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